BLACKWATER & DISTRICT DARTS LEAGUE



RULES

1. Membership is open to all teams within a nine-mile radius of Blackwater.

2. There will be a registration fee for each team entered. This fee will be fixed at the AGM annually, but will not be less than £30.00. Any team having registered but failed to pay fee by the start of summer or winter league will be disqualified. Voting at the AGM to be one vote for each team registered. Houses with two teams therefore have two votes. Failure to attend the AGM may result in exclusion from that year's league or a possible fine.

3. Player registration forms must be completed in ink and signed by each player being registered. Players registered with one team cannot under any circumstance play for another team registered to the league. Those with more than one team entered CANNOT interchange players. Infringement of this rule makes offending teams liable to expulsion or as otherwise decided by the league.

4. (Amended 19th Sept 11) All ***Player Registration Forms*** must be returned to the League Results Secretary no later than 14 days after the league has started (with Week3 Results Sheet). Any team failing to return this form will be deducted up to 10 points at the discretion of the League. Each team will keep a second copy or their Player Registration Form and make it available at the request of the opposing match team captain. A new player may be registered and play on the night of any game at the discretion of the opposing match team captain. The registration of the player must be completed at the bottom of that nights Game Results Sheet. Any disputed new player registered as above may play the following and consequent weeks as normal. One point per game will be deducted for each non-registered player that is played by any team. Registration of players will cease 4 games before the end of the season.

5. (Amended 15th March 2010) Under normal circumstances along with the Registration Fees (Rule 2), teams will be required to contribute £2.00 per league match to League funds (League Match Fees, Winter League only). Fees will be payable at each Captain's meeting. Seasonally or in extraordinary circumstances the Leagues Committee will review the collection of the Fees.
    a. Any adjustments to or suspension of the Fees, will be at the discretion of the Leagues Committee.
    b. Any adjustments to or suspension of the Fees, will be resolved at the AGM or at latest the Winter Season 1st Captain's Meeting.
    c. Under normal circumstances suspension of Fees will be for one season only.
    d. Non-attendance by the Team Captain or a Team representative at any Captain's Meeting's, without a prior and agreed apology will incur a fine of £1.00 for each registered player.

6. If adjustment is required, the Leagues Committee, whose decision is full and final, will make the allocation of the teams to divisions. Under normal circumstances promotion and relegation will be on a two up two down basis.

7. Their winners will hold master trophies in a safe place for a period of 12 months. These trophies belong to the league and cannot be won outright. All trophies must be returned to the league on demand, duly cleaned and in good condition. Any costs incurred through loss or damage will be borne by the team responsible.

8. (Amended 2nd Oct 06) Matches will normally be played on Monday of each week but may be rearranged by mutual agreement provided at least three days notice is given. Failure to give the above notice, the opposition need not comply and can request the original fixture to stand. Any disagreement arising from this must be referred to the League for a decision, which will be final.
    a. Teams who cancel matches, where less than 3 days notice is given will be fined either: -
        i. £10.00 or
        ii. 5 Points. At the discretion of the League
    b. All postponed games must be played: -
        i. If not re-arranged on the normal Monday night, within 14 days of the original playing date.
        ii. If re-arranged on a normal Monday night, the first available "outstanding matches" night or the first available "free" Monday night.
    c. Teams, with 9 or more registered players, who cancel matches without a valid reason as determined by the League, will forfeit the game. Their opponents will be awarded average points at the end of the season

9. Matches to commence at 20:00hrs but definitely no later than 20:30hrs.Teams absent without good reason or incomplete at the time will forfeit the match or games as the case may be. Teams turning up for a match with three or less players will automatically loose the match. Their opponents will be awarded average points at the end of the season. Teams turning up with more than three players WILL PLAY THE MATCH forfeiting the relevant points.

10. At least 10 minutes use of the matchboard must be offered to the visiting team. This will be no later than 20:20hrs. This will be naturally decreased if visiting teams arrive later than the above time.

11. The throw to be a standard 7ft 91/4ins. Board height to be 5ft 8ins from the floor. Teams will ensure that the Oche and board used for the all matches and competitions are in first class order. All teams are responsible for their own boards/boards condition.

12. The two captains will hold a draw to decide the playing order for both the singles and the pairs. Names will be placed on the result sheet and chalkboard in the order drawn. Once the draw has been made names must not be changed. Players who do not take part in the singles may play in the pairs.

13. Players (CLEARLY) printed names and SIGNATURE will be placed in the spaces provided on the result sheet. THE WINNING TEAM ARE RESPONSIBLE FOR SUBMITTING THE RESULT SHEETS to the league result secretary and to be received no later than 18:00 on the Friday of each week (4 days). Results received later will incur the loss off the winning team's points for that match. THIS RULE WILL BE STRICTLY APPLIED. NO EXCUSES WILL BE ACCEPTED. The home team will provide the match result sheet.

14. A **"GALLON"** is played in the winter league only. This will be played as the first game of the match. One point will awarded to the winners. A trophy will be presented to the team winning the most gallons (per division) .In the event of a tie; teams concerned will play a decider, one game of 1001 up.

15. The First thrower will be decided by one dart each, nearest the bull (home player to throw first). Two bulls or 25's, throw again. In the event of a third leg being required the away player to give the bull marker.

16. (Amended 27th Sept 2010)The match will consist of 10 games, Singles and Pairs are best of 3 legs, the Gallon of 1 leg 1001 (winter only). The playing order in winter will be Gallon, Singles and Pairs; Summer Singles and Pairs. Points will be awarded according to the number of games won, e.g. a win of three singles and two pairs will earn 5 points. A bonus of one point will be awarded to the winning team; the results secretary will do this automatically

    a. All Division's format Winter: -
        i) 1 Gallon 1001
        ii) 6 Singles of 501
        iii) 3 Pairs of 601
    b. All Division's format Summer: -
        i) 6 Singles of 501
        ii) 3 Pairs of 601

17. In the event of disagreement, result to be returned to the league in the normal way and annotated "under protest". Both captains should then submit a written report of the difference to be with the league secretary within four days of the match. The leagues decision will be final.

18. (Amended 19th Sept 11) In the event of a tie between teams at the end of the season the team who has won the most matches will count. In the event of a tie still existing then: -

    a. All Division's format Winter: -
        i) The most Gallons will count then
        ii) The team with the most points from the fixtures played between the tied teams will count
    b. All Division's format Summer: -
        i) The team with the most points from the fixtures played between the tied teams will count

    In the event of a tie still existing; the teams will play a deciding match of which the League will arrange the date and neutral venue.

19. ***COMPETITION ENTRY***: - An entry fee of £20.00 will entitle a team to enter all registered players in all the league competitions. These will be ***Singles***, ***Pairs***, ***Mixed Pairs***, ***Fours***, ***Landlord/Landlady & Guest, Captain plus Two*** and ***Gerry Pike K.O. Cup***. All teams must fill in the competition entry forms and these should be handed in with the entry fee at the first captains meeting. Full competition rules will be attached to all draw sheets.

20. All incidents of unsportsmanly conduct should be notified to the league secretary in writing immediately. The adjudicator's committee will investigate cases. Findings and judgments are binding

21. No more than two currently registered county players may play in any part of the match i.e. two in the gallon, pairs or singles, but the team may register as many county players as they wish. This does not apply if a player gains county status part way through a season.

22. Definition: ***County Player:*** - A county player for the purposes of the Blackwater & District Darts League is any player that has played for their county within 18 months of the Committee receiving their registration to play for a team in the BDDL (County Status must be shown on registration form).

23. (Amended 2nd Oct 06) Limitation: ***County Player***: - Any team may sign as many county players as they like however no more than 2 may be played in any part of a league match i.e. Singles, Doubles and Gallon (Winter Only). A Male or Female County player counts as 1 Player.