BLACKWATER & DISTRICT WINTER DARTS LEAGUE



Gerry Pike Team Knockout Winter 2026/27

First Round Monday 23 November 2026

Venue	Home Team	Points Total	Away Team	Points Total	Winner	Draw No.
The Elephant & Castle	Elephant & Castle "B" - Winner PR02		Sovereign Snipers - Winner PR01			FR01
The Gloster Pub	Gloster Flyers		Tradesmans Arms "A" - Winner PR04			FR02
The White Swan	Mighty Swans - Winner PR06		Frog & Wicket - Winner PR03			FR03
Mr Bumbles	Mr Bumbles		Hawley Arms "B"			FR04
Hawley Bridge Memorial Club	Hawley Hawks		Cove Cricket Club "A"			FR05
The Ship Inn	Ship Inn		Mucky Ducks			FR06
Farnborough Royal British Legion	Farnborough RBL "B"		Frimley Green WMC "B"			FR07
Cove Cricket & Social Club	Cove Cricket Club "B"		Elephant & Castle "A"			FR08
Sovereign Snooker & Pool Club	Sovereign Avengers		Broadway Band of Brothers			FR09
The Kings Arms	Kings Arms	1	Div 1 Bye1 (Formally FRBL "A")		**Kings Arms**	FR10
The Three Mariners	Mariners "A" - Winner PR07		Railway Arms Sleepers			FR11
The Falkners Arms	Falkners Marvels		Westies			FR12
The Royal Oak	Royal Oak "A"		Sandhurst Social Arrows - Winner PR05			FR13
The Broadway Club	Broadway B52's		Frimley Green Arrows			FR14
The North Camp Pub	North Camp		Falkners Avengers			FR15
The Station	Station		Hawley Sports			FR16

Drawn on Monday 5th October 2026 - Andy Barker; Ron Hannan; Tom Watkins

Round 1 of the Gerry Pike Team Knockout: -

Matches to be completed on Monday 23 November 2026 @ the Venues shown. Food is optional by venue.
Game Sheet, Instructions & Rules as attached. Home Captain to control Draw
Both Teams to chalk alternative games as indicated by "c" on the Game sheet
Games must be drawn and start by 20:00 hrs. Cancelations are NOT permitted with Team forfeiting the Match
Venue Captain's Please check on avalability of the Venue and make sure the Oche & Board are ready prior to the match. The Round 2 Draw will be issued on completion of the Round 1
Please use the Pub & Club Addresses document for the address. Captain contact are shown on the Game Sheets

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Rules

General Competition Rules apply

Gennerally Games must be drawn and started by 20:00 hrs unless as indicated below **

The Playing format for this Competition to consist of: - 6 Players per Team per Round

The Player order will be determined by way of a draw.

No changes will be allowed once the Names and Playing order has been drawn.

The first to throw will be decided by throwing for the bull - Home Team first.
Or if agreed by the Team Captain's during the draw - Chalking Team First.
Or any other format as agreed between the Team Captain's during the draw

Best of 2 legs 301up. Straight in
Should each player win a leg the points are shared with 1 point each.
If a player wins both legs then 3 points are awarded.

The playing order is defined on the Gerry Pike Game Sheet.
Chalking Team as defined by "c" on the Gerry Pike Game Sheet.
As confirmed at the AGM both "Home" and "Away" Teams are to chalk

The First Team to win enough points to stop the other Team from equalling or surpassing the total will be deemed to have won the match.

Should the Singles end in a draw then the match will be decided by playing a single leg of 1001 using the Gallon format. Normal League Rules to apply. Home Team to throw for the bull first. Home Team to chalk

All Game Sheets to be sent to the Results Secretary and to arrive hopefully on the day of the game but no later than Saturday A.M. following the Match

When a Preliminary Round is required Venues with two boards will be chosen to allow for the Round to be concluded by 21:00hrs

** Preliminary Round Matches only: - (when played on the same night as the 1st Round) must be drawn and the game started by 19:45 hrs. Any Team arriving late could forfeit the match unless pre arranged with the opposing Captain. The 1st Round should be started by 21:00hrs. The 1st Round Team not playing in the Preliminary should arrive prior to the arranged start time failure
to do so could forfeit the match.
The Winning Team from the Prelimminary Round will act as the "Home" Team.

The Captain of a Host / Home Venue is required to make sure the oche and match board are inplace prior to the Match.

Food is optional and supplied by the Host / Home Venue.

As agreed - Cancellations are NOT permitted with the Team forfeiting the Match